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UI/UX Development





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Autonomous Vehicle Brand Identity





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Prefabricated Environmental Friendly Home Development for Milan, Italy

Hexagon Homes

Carbon fused ceramic modular, prefabricated, drone delivered, stackable living spaces that generate and store their own energy.

Manufactured and tested inside climate controlled assembly line workshop with recycled and naturally grown materials to then be shipped and drone lifted into place.

These beautiful homes arrive with multiple discrete methods of energy generation from built in solar glass/ceramics, wind, thermal and vibration energy generation/harvesting. Once the energy is collected it is then stored in the climate controlled carbon ceramic walls, floors, and roof panels that double as super capacitors. As we develop higher density super capacitor wall panels, home owners can replace out of damage panels with higher capacity options.

Every home can operate alone, or with ever increasing strength and storage capacity when stacked together in a variety of configurations. Windows built with aluminum oxynitride (bulletproof glass) for added long term strength and digital glass fogging safety.

Efficient Energy Storage
Modular Building Materials



Starter 1 br
70 sq m





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Map and Autonomous Electric Vehicle Development





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Electricity Generation and Storage Shoe Development Concepts





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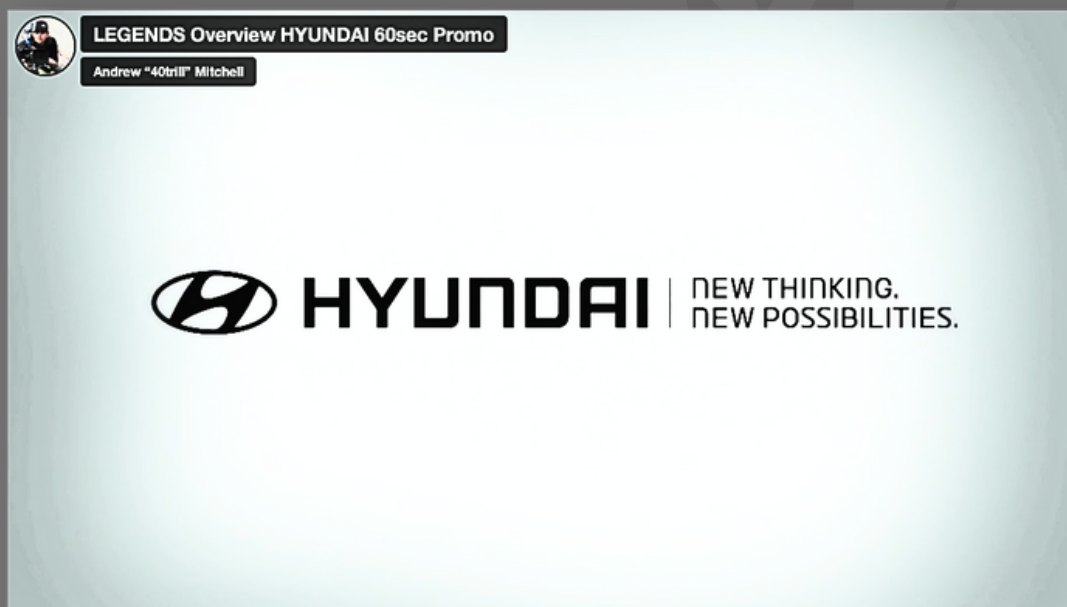
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Commercial Design, Direction, Editing, and Animation



[American Express - Insurance Edge](#)



[Hyundai Legends 60](#)



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Commercial Design, Direction, Editing, and Animation



[City National Bank](#)



[Simpson's Movie DVD & BluRay Menus](#)



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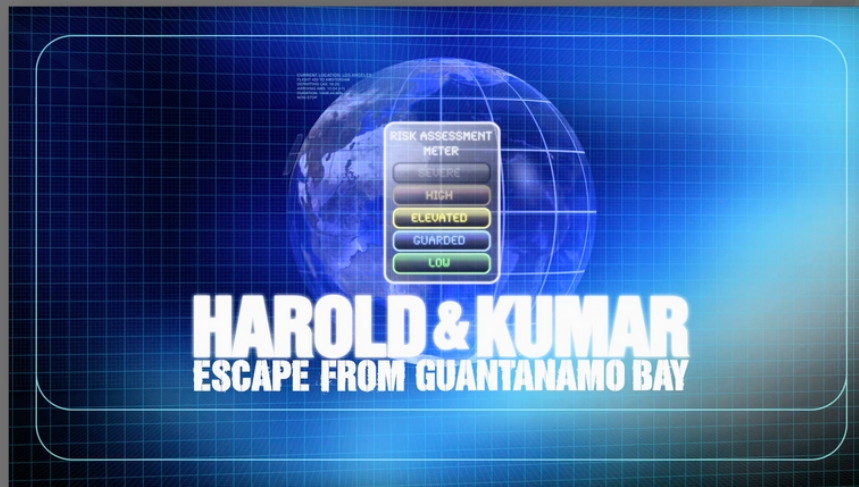
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Commercial Design, Direction, Editing, and Animation



Harold & Kumar 2 DVD & BluRay Menus





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Get Ready for Animation ■



**A student's view:
Andrew Mitchell**

What course are you taking?

"I'm currently doing a Master of Fine Arts for Visual Effects. I joined SCAD in the fall of 2010, starting at the Atlanta campus and then transferring to Savannah after meeting Peter Weisbar in the Disney Imagineering Class."

Why choose SCAD?

"I was scouring visual effects programmes around the world, looking for schools with motion-capture facilities and professors that could help push my skills to the next level. SCAD really stuck out during my application process. Other schools had highly inefficient admissions offices that would waste much of my time. SCAD's efficiency and politeness led to my final decision to come here. I feel strongly that one of the most important things for all growing artists is to work within positive communities, which leads to much greater growth. Over the past year I've been here at SCAD, all of my new latest works are evidence of this."

"Also, friends that were working at DreamWorks at the time always spoke highly of SCAD graduates. The professors here come from amazing feature film or fine-art backgrounds, and the community of artists enrolled here is amazing. When you can sit down and have your lighting scrutinised by a professor, then the professor opens a shot they lit from Toy Story to explain how you can make your lighting better, there's nothing more amazing than that real moment of progression as an artist. Learning from people whose work you greatly respect in a structure that helps you put all the pieces together in the big picture is really what it's all about."

What would you say has been the most satisfying aspect of your study so far?

"When I arrived I was rather thick-headed, and I planned on completing the MA in one year. But when learning the highly complex methods associated with some of the most amazing visual effects workflows today, it takes time for some topics to sink in for you to realise the full power of the topics you're learning. I expected to come here and create a short film with great-looking visual effects. What I got in return was a programme that has far exceeded my expectations on all fronts. From the Walt Disney Imagineering Class to learning the crowd simulation software Massive, taking classes in a programme that focuses you as an artist on the big picture has been highly rewarding. Also, having companies like Lucasfilm, DreamWorks and Digital Domain show up on campus for recruiting is a great way to maintain your focus."

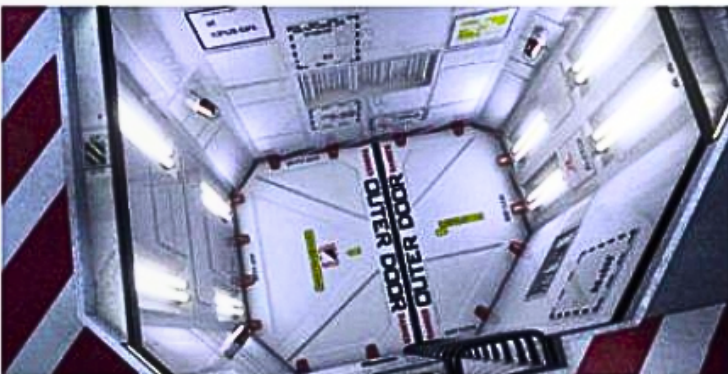
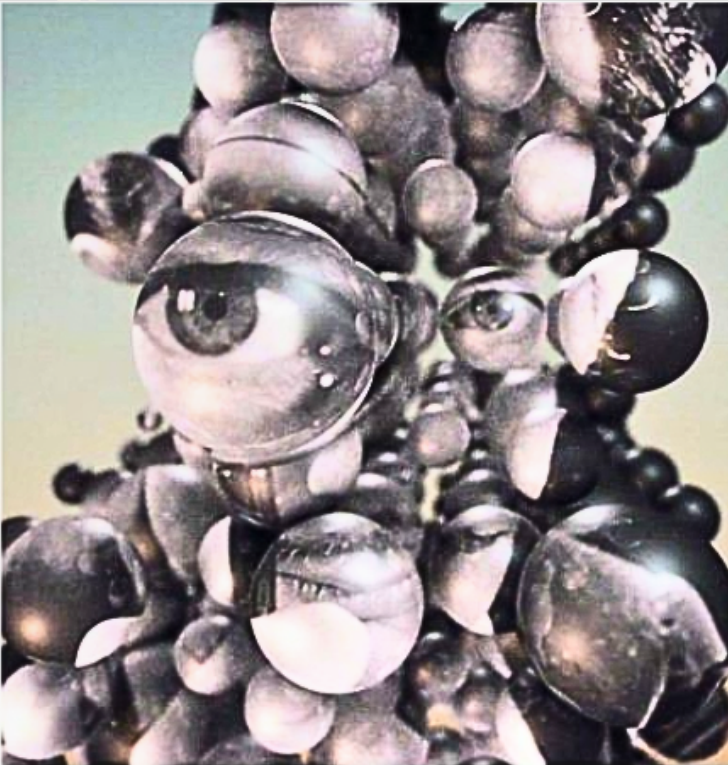
How are you preparing for your career?

"In the fall of 2010 I met with the Lucasfilm recruiters. They looked at my reel and said it had nothing they were looking for. When they returned this year, I was ready. They respected my progress and strongly encouraged me to apply for the Jedi Academy. In the meantime, I'm working on my thesis."

What advice would you give to other artists considering studying the same discipline, and considering trying to obtain entry into SCAD?

"In the words of Yoda: 'Do, or do not. There is no try!'"

■ Work by Andrew Mitchell, studying for an MFA in Visual Effects



3D World Magazine Article from when I was a young artist